## PATENT APPLICATION FEE DETERMINATION RECORD 02157/0200631-050 Effective October 1, 2003 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN OR SMALL ENTITY (Column 2) TYPE [ (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE FOR 385.00 BASIC FEE 770.00 NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT 1/103/03 RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR 'ע Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDIœ REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL ENDMENT PREVIOUSLY **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT. TIONAL AMENDMENT RATE RATE TIONAL **PREVIOUSLY** AFTER **EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus \*\* X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= OR +290= \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number